

8U BASKETBALL

Player Requirements

- Must have completed & submitted Concussion & Head Injury Form
- Must meet age requirements (based on age on September 1, 2016)
- Players may only play on 1 team in 1 league
- Agree & abide by KPRD Youth Basketball Rules

Coaches (Head, Assistant) Requirements

- Must have successfully passed national background screening
- Must have completed & submitted Concussion & Head Injury Form
- Agree & abide by KPRD Youth Basketball Rules
- 1 Head Coach & 1 Assistant allowed to be on bench during game. 3rd coach allowed but must be keeping team scorebook.
- Display Coach ID Badge at all games and practices if coaching

Ball Size	28.5
Goal Height	8 feet
Foul Line Distance	10 feet
Game Scoring	No 3 point shots
Timeouts	2 Full & 2 30 Second Timeouts allowed per game. 1 additional timeout per team for each overtime period.
Game Timing	6 Minute Quarters with running clock until final 2 minutes of 2 nd & 4 th Quarters where HS timing rules are used. Clock stops on timeouts and injuries. One 2 minute overtime in regular season games.
Backcourt Pressure Violation	Any pressure on player in the backcourt when not allowed Team is awarded ball on first two violations. On 3 rd & all subsequent violation, team is awarded a 1-shot technical foul
Backcourt Pressure Allowed	Allowed entire 4 th Quarter unless leading by 10 or more points.
Playing Time	All players must play a full quarter and sit a full quarter as quickly as possible
Free Throws	Up to 4 defensive players and 2 offensive players in the lane 2 spaces nearest the end line must be vacant (below the block) Players may "release" when ball leaves shooter's hand
Player Behavior	Player is ejected for 2 technical fouls
Team Behavior	Game is forfeited and called at time of 3 rd technical foul. Includes players, coaches, & fans.
Grace Period	15 minute grace period for first game of day only

10U BASKETBALL

Player Requirements

- Must have completed & submitted Concussion & Head Injury Form
- Must meet age requirements (based on age on September 1, 2016)
- Players may only play on 1 team in 1 league
- Agree & abide by KPRD Youth Basketball Rules

Coaches (Head, Assistant) Requirements

- Must have successfully passed national background screening
- Must have completed & submitted Concussion & Head Injury Form
- Agree & abide by KPRD Youth Basketball Rules
- 1 Head Coach & 1 Assistant allowed to be on bench during game. 3rd coach allowed but must be keeping team scorebook.
- Display Coach ID Badge at all games and practices if coaching

Ball Size 28.5

Goal Height 9 feet

Foul Line Distance 12 feet

Timeouts 2 Full & 2 30 Second Timeouts allowed per game.
1 additional timeout per team for each overtime period.

Game Timing 6 Minute Quarters with running clock until final 2 minutes of 2nd & 4th Quarters where HS timing rules are used. Clock stops on timeouts and injuries. One 2 minute overtime in regular season games.

Backcourt Pressure Violation Any pressure on player in the backcourt when not allowed
Team is awarded ball on first two violations.
On 3rd & all subsequent violation, team is awarded a 1-shot technical foul

Backcourt Pressure Allowed entire 2nd half unless leading by 15 or more points.

Playing Time All players must play a full quarter and sit a full quarter as quickly as possible

Free Throws Up to 4 defensive players and 2 offensive players in the lane
2 spaces nearest the end line must be vacant (below the block)
Players may "release" when ball leaves shooter's hand

Player Behavior Player is ejected for 2 technical fouls

Team Behavior Game is forfeited and called at time of 3rd technical foul.
Includes players, coaches, & fans.

Grace Period 15 minute grace period for first game of day only

12U BASKETBALL

Player Requirements

- Must have completed & submitted Concussion & Head Injury Form
- Must meet age requirements (based on age on September 1, 2016)
- Player is not eligible if he/she is or was on the Middle School Basketball team this season
- Players may only play on 1 team in 1 league
- Agree & abide by KPRD Youth Basketball Rules

Coaches (Head, Assistant) Requirements

- Must have successfully passed national background screening
- Must have completed & submitted Concussion & Head Injury Form
- Agree & abide by KPRD Youth Basketball Rules
- 1 Head Coach & 1 Assistant allowed to be on bench during game. 3rd coach allowed but must be keeping team scorebook.
- Display Coach ID Badge at all games and practices if coaching

Ball Size	Boys - 29.5 Girls – 28.5
Goal Height	10 feet
Foul Line Distance	15 feet
Timeouts	2 Full & 2 30 Second Timeouts allowed per game. 1 additional timeout per team for each overtime period.
Game Timing	6 Minute Quarters with running clock until final 2 minutes of 2 nd & 4 th Quarters where HS timing rules are used. Clock stops on timeouts and injuries. One 2 minute overtime in regular season games.
Backcourt Pressure Violation	Any pressure on player in the backcourt when not allowed Team is awarded ball on first two violations. On 3 rd & all subsequent violation, team is awarded a 1-shot technical foul
Backcourt Pressure	Allowed entire 2 nd half unless leading by 15 or more points.
Playing Time	All players must play a full quarter and sit a full quarter as quickly as possible
Free Throws	Up to 4 defensive players and 2 offensive players in the lane Players may “release” when ball leaves shooter’s hand
Player Behavior	Player is ejected for 2 technical fouls
Team Behavior	Game is forfeited and called at time of 3 rd technical foul. Includes players, coaches, & fans.
Grace Period	15 minute grace period for first game of day only

14U BASKETBALL

Player Requirements

- Must have completed & submitted Concussion & Head Injury Form
- Must meet age requirements (based on age on September 1, 2016)
- Player is not eligible if he/she is or was on the Middle School Basketball team this season
- Players may only play on 1 team in 1 league
- Agree & abide by KPRD Youth Basketball Rules

Coaches (Head, Assistant) Requirements

- Must have successfully passed national background screening
- Must have completed & submitted Concussion & Head Injury Form
- Agree & abide by KPRD Youth Basketball Rules
- 1 Head Coach & 1 Assistant allowed to be on bench during game. 3rd coach allowed but must be keeping team scorebook.
- Display Coach ID Badge at all games and practices if coaching

Ball Size	Boys - 29.5 Girls – 28.5
Goal Height	10 feet
Foul Line Distance	15 feet
Timeouts	2 Full & 2 30 Second Timeouts allowed per game. 1 additional timeout per team for each overtime period.
Game Timing	6 Minute Quarters with running clock until final 2 minutes of 2 nd & 4 th Quarters where HS timing rules are used. Clock stops on timeouts and injuries. One 2 minute overtime in regular season games.
Backcourt Pressure Violation	Any pressure on player in the backcourt when not allowed Team is awarded ball on first two violations. On 3 rd & all subsequent violation, team is awarded a 1-shot technical foul
Backcourt Pressure	Allowed entire game unless leading by 15 or more points.
Playing Time	All players must play a full quarter and sit a full quarter as quickly as possible
Free Throws	Up to 4 defensive players and 2 offensive players in the lane Players may “release” when ball leaves shooter’s hand
Player Behavior	Player is ejected for 2 technical fouls
Team Behavior	Game is forfeited and called at time of 3 rd technical foul. Includes players, coaches, & fans.
Grace Period	15 minute grace period for first game of day only

17U BASKETBALL

Player Requirements

- Must have completed & submitted Concussion & Head Injury Form
- Must meet age requirements (based on age on September 1, 2016)
- Player is not eligible if he/she is or was on the Middle/High School Basketball team this season
- Players may only play on 1 team in 1 league
- Agree & abide by KPRD Youth Basketball Rules

Coaches (Head, Assistant) Requirements

- Must have successfully passed national background screening
- Must have completed & submitted Concussion & Head Injury Form
- Agree & abide by KPRD Youth Basketball Rules
- 1 Head Coach & 1 Assistant allowed to be on bench during game. 3rd coach allowed but must be keeping team scorebook.
- Display Coach ID Badge at all games and practices if coaching

Ball Size Boys - 29.5 Girls – 28.5

Goal Height 10 feet

Foul Line Distance 15 feet

Timeouts 2 Full & 2 30 Second Timeouts allowed per game.
1 additional timeout per team for each overtime period.

Game Timing Two 16 minute 1uarters with running clock until final 2 minutes where HS timing rules are used. Clock stops on timeouts and injuries. One 2 minute overtime in regular season games.

Backcourt Pressure No restrictions

Playing Time Determined by coach. No playing requirements.

Free Throws Up to 4 defensive players and 2 offensive players in the lane
Players may “release” when ball leaves shooter’s hand

Player Behavior Player is ejected for 2 technical fouls

Team Behavior Game is forfeited and called at time of 3rd technical foul.
Includes players, coaches, & fans.

Grace Period 15 minute grace period for first game of day only

6U BASKETBALL for Holiday Basketball Classic

Player Requirements

- Must have completed & submitted Concussion & Head Injury Form
- Must be 4 years old as of December 1, 2016
- Must meet age requirements (based on age on September 1, 2016)
- Players may only play on 1 team in 1 league
- Agree & abide by KPRD Youth Basketball Rules

Coaches (Head, Assistant) Requirements

- Must have successfully passed national background screening
- Must have completed & submitted Concussion & Head Injury Form
- Agree & abide by KPRD Youth Basketball Rules
- 1 Head Coach & 1 Assistant allowed to be on bench during game. 3rd coach allowed but must be keeping team scorebook.
- Display Coach ID Badge at all games and practices if coaching

Ball Size 28.5

Goal Height 8 feet

Foul Line Distance 10 feet

Game Scoring No 3 point shots

Timeouts 2 Full & 2 30 Second Timeouts allowed per game. 1 additional timeout per team for each overtime period.

Game Timing 6 Minute Quarters with running clock until final 2 minutes of 2nd & 4th Quarters where HS timing rules are used. Clock stops on timeouts and injuries. One 2 minute overtime in regular season games.

Backcourt Pressure Violation Any pressure on player in the backcourt when not allowed
Team is awarded ball on first two violations.
On 3rd & all subsequent violation, team is awarded a 1-shot technical foul

Backcourt Pressure Defensive pressure only allowed inside the 3 point line until the final 2 minutes unless a team is winning by 10 or more points

Playing Time All players must play a full quarter and sit a full quarter as quickly as possible

Free Throws Up to 4 defensive players and 2 offensive players in the lane
2 spaces nearest the end line must be vacant (below the block)
Players may "release" when ball leaves shooter's hand
*Each players shoots a free throw at half time. Each team gets same number of attempts.

Player Behavior Player is ejected for 2 technical fouls

Team Behavior Game is forfeited and called at time of 3rd technical foul.
Includes players, coaches, & fans.

Grace Period 15 minute grace period for first game of day only